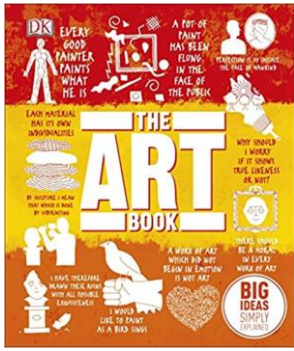


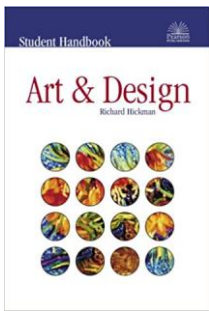
Key Stage 4

	<p>Playing to the Gallery: Helping Contemporary Art in its Struggle to Be Understood</p> <p>Now Grayson Perry is a fully paid-up member of the art establishment, he wants to show that any of us can appreciate art (after all, there is a reason he's called this book <i>Playing to the Gallery</i> and not 'Sucking up to an Academic Elite'). Based on his hugely popular BBC Radio 4 Reith Lectures and full of pictures, this funny, personal journey through the art world answers the basic questions that might occur to us in an art gallery but seem too embarrassing to ask.</p>
	<p>Understanding Modern Art (Isms)</p> <p>This is an easy-to-use guide to a wide range of art 'isms'. From the isms of the Renaissance to the isms of the present day, it gives a practical introduction to all the significant isms that have shaped art history. For each ism, there is a definition, an introduction to the topic, lists of key artists, key words, and key works as well as suggestions of other isms that the reader might be interested in.</p> <p>It includes four brand new areas of art covering Digitalism, Activism, Superflat and Internationalism.</p>
	<p>200 Projects to get you into Art School</p> <p>This is a complete course in drawing, painting, and illustration for young artists. It is filled with challenging tutorials, practical projects and tips from professional artists. The media covered range from pencils, crayons and paints to clay, mixed media and computers. All students taking GCSE and A-level art as well as anyone trying to get into art school needs to provide course work and projects for their portfolio. This book covers the important topics and provides over 200 projects that will guide students and give them inspiration for developing their own projects.</p>
	<p>The Art Book is the first ever fully illustrated art dictionary. It presents an abundance of famous, varied and colourful images by 500 of the greatest artists from the Middle Ages to the present day. Arranged in alphabetical order by artist, it is amazingly easy to use. With one full page, representative image per artist and an informative text that discusses the work in detail as well as offering information about its creator, <i>The Art Book</i> is both educational and fun. Ideal for anyone new to art, it also serves as a visual sourcebook for teachers and designers and will be a constant source of stimulus and delight for anyone wishing to look at art in a new light. This Second Edition is a substantially expanded and updated version, which introduces 100 new artists selected from all periods and from across the globe, including leading figures from photography and performance art.</p>
	<p>Tate Modern: The Handbook</p> <p>This is an immediate introduction to the gallery and mirrors Tate Modern's aims in promoting not only the very best-known works in the collection but also highlighting pieces by emerging and under-represented artists Tate Modern is the world's most visited museum of modern and contemporary art, with its pioneering collection, ground-breaking international exhibitions, innovative commissions, and inspiring events. Since its opening in 2000, it has transformed attitudes to the visual arts, and its exciting expansion in 2016 has reinforced its reputation as one of the UK's most important sites for visitors.</p>



The Art Book

Embark on a grand tour of art history with this guide to the story of art, and the big ideas and themes behind the world's most important artistic movements, artworks, and artists. This book explores the more than 80 of the world's most ground-breaking artworks by history's most influential painters, sculptors, and artists with stunning visuals and insightful quotations. Discover key artworks and artists from across the globe, stretching from the prehistoric Altamira cave paintings and Chinese jade carvings to more impressionism, symbolism, cubism, and pop art. Understand the ideas that inspired masterpieces by Botticelli, Rembrandt, Klimt, Matisse, Picasso, and dozens more, with *The Art Book's* fascinating overview of painting, drawing, printing, sculpture, conceptual art, and performance art, from ancient history to the modern day.

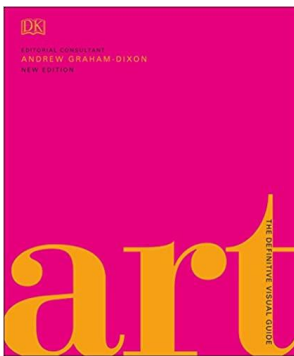


Art & Design: Student Handbook

A student easy to read source of reference providing support and advice. This handbook has many potential uses, including as a course book, homework aid, reference source, and revision guide. The clear layout and systematic treatment of the key issues will provide your students with the sound underlying knowledge they need. It is extremely useful for students studying Art and Design at KS3. AS/A-level students will find it a valuable reference source too. In addition to a substantial glossary, the handbook is divided into the three areas of Understanding Art, Knowing about Art and Creating Art.

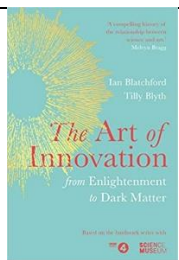


Key Moments in Art describes fifty pivotal moments some famous, others unfamiliar from the Renaissance to the present day. Vivid, colourful vignettes capture the excitement of their times: when Michelangelo's David or Marcel Duchamp's Fountain were unveiled for the first time; when chance meetings have spurred artists to create compelling new styles, such as Impressionism or Pop Art; or when exhibitions have caused a public sensation. Lee Cheshire's storytelling approach is both entertaining and easy to remember. He celebrates artistic ingenuity and collaboration, but does not shy away from the arguments, fights and lawsuits that have dogged art so often



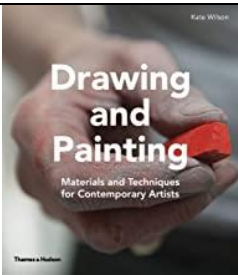
Art: The Definitive Visual Guide

Discover the history of art movements from classical Greek art to the Italian Renaissance, the Pre-Raphaelites, and the masters of Impressionism with a brand-new edition of this classic bestseller. Truly comprehensive in scope, Art shows you masterpieces from over 700 artists, including Leonardo da Vinci, Picasso, and Van Gogh. An invaluable reference book for any art lover, it showcases the works; everything from Italian baroque painting and African art to contemporary art history. Discover key facts about the most prominent artistic movements, including their origins and influences, and follow a timeline of the most famous works. Be inspired by the detail of each subject matter and methods each artist used to create their masterpieces, and explore centuries, cultures, and countries on the ultimate artistic journey across time.



The Art of Innovation

This illustrated modern history of the connections between science and art reveals a new perspective on what that relationship has contributed to the world around us, based on the landmark Radio 4 series and Science Museum exhibition.



Drawing and Painting: Materials and Techniques for Contemporary Artists
 The book's up-to-date approach is a far cry from the dry instructions and dated artwork that feature in more traditional art books. In contrast to other, project-orientated titles, *Drawing and Painting* places the emphasis on the techniques themselves, encompassing drawing, sketching and a range of painting styles. From pen and ink to oils and acrylics, specially commissioned photography and artwork accompanies step-by-step techniques, while profiles of contemporary artists provide insight into various working methods, materials and techniques. Acknowledging the growing interest in digital tools as a medium, information is provided throughout the book on how effects can be created using Smart Pens, tablets and apps.



Ways of Seeing
 John Berger's *Ways of Seeing* is a unique look at the way we view art, published as part of the *Penguin on Design* series in Penguin Modern Classics. 'Seeing comes before words. The child looks and recognizes before it can speak.' 'But there is also another sense in which seeing comes before words. It is seeing which establishes our place in the surrounding world; we explain that world with words, but word can never undo the fact that we are surrounded by it. The relation between what we see and what we know is never settled.' John Berger's *Ways of Seeing* is one of the most stimulating and influential books on art in any language. First published in 1972, it was based on the BBC television series about which the *Sunday Times* critic commented: 'This is an eye-opener in more ways than one: by concentrating on how we look at paintings . . . he will almost certainly change the way you look at pictures.'



About Looking
 John Berger explores our role as observers to reveal new layers of meaning in what we see. How do the animals we look at in zoos remind us of a relationship between man and beast which is all but lost in the twentieth century? What is it about looking at war photographs that doubles their already potent violence? How does solitude inform the art of Giacometti? In asking these and other questions, Berger alters the vision of anyone who reads his work



Significant Others
 Biographies of artists and writers have traditionally presented an individual's lone struggle for self-expression. In this book, critics and historians challenge these assumptions in a series of essays that focus on artist and writer couples who have shared sexual and artistic bonds. Featuring duos such as Auguste Rodin and Camille Claudel, Sonia and Robert Delaunay, Vanessa Bell and Duncan Grant, and Jasper Johns and Robert Rauschenberg, this book combines biography with evaluation of each partner's work in the context of the relationship.